



TBA ACCREDITATION NUMBER: 0000000

24th-26th OCT 25

# MEGA Match Play MADNESS

AUSTRALIAN QUALIFIER

SKILL  
3.02

SUNCITY TENPIN

8 Mari St, Alexandra Headland QLD

SUNCITY

SKILL  
BOWLING  
AUSTRALIA

Corner  
Standings

# 2025 SCHEDULE



**ENTRIES OPEN:** 11th July 2025

**ENTRIES CLOSE:** 1st September 2025

**ENTRY FEE:** \$500

(\$250 non refundable deposit to secure your spot. \$250 due by 1st Sept 2025) **Refer to the 2025 Rules page for refund policies.**

**LOCATION:** SUNCITY TENPIN 8 Mari Street Alexandra Headland

**Conditions of Entry:** Participants must wear a Skill Bowling shirt (purchased from the website) throughout the tournament, and one Skill 3.02 ball must be used. Late entries may be accepted at tournament directors discretion.

## 1st PLACE

1st place is based on 25 men and 25 women participating and must be available to travel between 30 January and 7 February 2026.

## 2nd PLACE

## 3rd PLACE

## 2 PAID SPOTS

Includes airfares, accommodation, and entry for 1 male and 1 female winner to the **Gold Coast Hotel & Casino, Las Vegas, Nevada**, for the **2026 Mega Matchplay Madness**, with the chance to win over **\$50,000 USD!**

## \$2000 CASH

## \$1000 CASH

### 4th

### \$1000

### 5th

### \$500

### 6th

### \$500

### 7th

### \$500

### 8th

### \$500



# 2025 SCHEDULE

**FRI, 24TH OCT**

**GAMES 1 - 6**

Check in before 7.45am

**8 AM - A SQUAD**

1 x 6 Game blocks as  
per schedule (fresh)

Check in before 11.15am

**11.30 AM - B SQUAD**

1 x 6 Game blocks as  
per schedule (burn)

**GAMES 7 - 12**

Check in before 1.45pm

**2 PM - A SQUAD**

1 x 6 Game blocks as  
per schedule (double burn)



**SAT, 25TH OCT**

**GAMES 7 - 12**

Check in before 7.45am

**8 AM - B SQUAD**

1 x 6 Game blocks as  
per schedule (fresh)

**GAMES 13 - 18**

Check in before 11.15am

**11.30 AM - A SQUAD**

1 x 6 Game blocks as  
per schedule (burn)

Check in before 2.45pm

**3 PM - B SQUAD**

1 x 6 Game blocks as  
per schedule (double burn)

**SUN, 26TH OCT**

**FINAL**

Check in before 7.15am

Top 8 best of 3 games matches total pinfall

**MATCH 1 - 1 Vs 8**

**MATCH 2 - 2 Vs 7**

**MATCH 3 - 3 Vs 6**

**MATCH 4 - 4 Vs 5**

**MATCH 5 - Match 4 Vs match 1**

**MATCH 6 - Match 2 Vs match 3**

**MATCH 7 - Match 5 Vs match 6**

**1PM - PRESENTATIONS**

# 2025 RULES



**TO PARTICIPATE IN MEGA MATCH-PLAY MADNESS AUSTRALIAN QUALIFIER, YOU MUST MEET THE FOLLOWING CRITERIA:**

**AGE:** Must be over the age of 18 years as at **1st Jan 2026**.

**MEMBER:** You must be a member of Skill Bowling Australia/ New Zealand or the Middle East and a member of Tenpin Bowling Australia.

## 2025 BOWLING BALLS

- All participants are limited to using one (1) bowling ball at the 2025 Tournament. Balls weighing 13-15 pounds must be the SKILL 3.02. Bowlers may use a 12 or 16-pound Storm Mix.
- Participants may only introduce a second ball if the Tournament Director determines the original ball has been damaged beyond repair through regular use in the bowling center. A bowler who intentionally damages or destroys their bowling ball will be disqualified.
- Maximum static finger/thumb/side weight is 1 oz.
- Balance/weight holes are prohibited Balls may be plugged and re-drilled.
- Interchangeable thumb inserts are allowed but void any warranty as the large hole(s) make the balls susceptible to cracking.

## TIE BREAKING RULES SHOULD BE AS FOLLOWS

- Ties for the progression of the tournament from qualifying to the final shall be determined by highest last game
- Ties that dont effect progression shall be determined by highest last game
- Ties at the end of each block of the final shall be determined by a "golden strike play off. the Higher seed shall pick the starting lane or to begin first, the other seed shall choose the remaining option. Both bowlers will then bowl 1 ball on the same lane, the match concludes when one person strikes and the other person does not. should neither strike in the first frame. then they shall move to the alternate lane and continue the process one person is victorious.

## SWITCH HITTING

Bowlers with the athletic ability to switch from right to left or left to right may do so at any time during Teen Masters competition.

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## WRIST SUPPORT DEVICES

Because Mega Match-Play Madness believes that ball motion variations are the bowler's responsibility, wrist supports containing plastic, metal, or pads are prohibited. Gloves that do not contain rigid metal, plastic, or a pad are allowed. Wrist tape is permitted.

## NO EXTREME LOFTING

Out of respect for our host centers and to prevent damage to the lanes, lofting the ball past the arrows is not allowed. A warning will be issued on the first occurrence. If additional infractions occur, the bowler will receive zero pinfall for the second infraction, be disqualified, and be removed from competition for the third infraction.

## BEHAVIOUR

Competitors, family members, and coaches are expected to always display good sportsmanship and mutual respect throughout their time at the Mega Match-Play Madness activities. Those failing to do so may be immediately excused from further participation.

## PUBLICITY RELEASE

By entering the Mega Match-Play Madness, the bowler acknowledges CPS's right to make use of and to permit others to make use of the bowler's name, scores, voice, pictures, photographs, and other likenesses for any purpose in any manner related to the advertising, broadcast, publication, or promotion of the Mega Match-Play Madness and Skill bowling.

## DRESS CODE

- During the official Mega Match-Play Madness competition, bowlers are required to wear official MMPM Championships jerseys and are restricted from wearing logos or other sponsor identification not provided by MMPM. During match play, competitors must wear 2025 Championship jerseys.
  - Males must wear black slacks. Black denim is not allowed.
  - Females must wear black slacks, a black skirt, or black dress

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shorts. Black denim is not allowed. Skirts and shorts must be of an appropriate length for bowling.

- Corner Pins Standings will be the final authority on what is an appropriate length.
- Females electing to wear skirts or shorts are advised to have a pair of black slacks readily available.
- Bowlers violating the dress code will not be allowed to compete until they comply and will receive zero for all frames missed due to the violation.

## OWNERSHIP

- Mega Match-Play Madness is a private event owned by Killer 'B' Promotions (KBP) and Licensed to Corner Pin Standings Pty Ltd (CPS). KBP and CPS reserves the right to determine any matters not covered in these rules, including the right to reject any entries.
- SKILL Bowling is a registered trademark of KBP, and CornerPin Standings Pty Ltd.

## REFUND POLICY

Once paid no refunds will be given. Unless tournament is full or tournament cancelled.

Should a refund of a players entry fee be required because of an event cancellation or approved refund by the tournament director, the full amount paid will be transferred to the players portal as a credit amount. **The player then has two options:**

1. Use the total credit amount for any other tournament that is using online entries,
2. Request a cash-out of the total credit amount less the processing fee. ( 3%)

**TOURNAMENT DIRECTOR:** Tyson Jones

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**PHONE:** 0409 644 415

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